Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD Effective October 1, 2003 10/826,319 **CLAIMS AS FILED - PART I OTHER THAN** SMALL ENTITY (Column 2) TYPE [OR SMALL ENTITY (Column 1) **TOTAL CLAIMS** RATE FEE RATE FEE 33 BASIC FEE 385.00 **BASIC FEE** 770.00 **FOR NUMBER EXTRA** OR **NUMBER FILED TOTAL CHARGEABLE CLAIMS** マス minus 20= X\$ 9= X\$18= 24 OR INDEPENDENT CLAIMS minus 3 =Ø X43= X86= OR MULTIPLE DEPENDENT CLAIM PRESENT +290= +145= OR * If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL TOTAL OR വവ **OTHER THAN CLAIMS AS AMENDED - PART II SMALL ENTITY** SMALL ENTITY OR (Column 3) (Column 1) (Column 2) CLAIMS HIGHEST ADDI-ADDI-4 REMAINING NUMBER PRESENT RATE TIONAL RATE TIONAL ENT **PREVIOUSLY EXTRA AFTER** FEE FEE **AMENDMENT** PAID FOR ENDME **Total** Minus X\$ 9= X\$18= OR Independent Minus *** X86= X43 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTAL TOTAL OR ADDIT. FEE ADDIT, FEE (Column 3) (Column 1) (Column 2) CLAIMS HIGHEST ADDI-ADDI-8 PRESENT REMAINING NUMBER TIONAL TIONAL RATE RATE ENT AFTER PREVIOUSLY **EXTRA** FEE FEE AMENDMENT PAID FOR NDM X\$18= **Total** Minus X\$ 9= ** OR W Independent Minus X86= X43= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTAL TOTAL OR ADDIT, FEE ADDIT. FEE (Column 3) (Column 1) (Column 2) HIGHEST CLAIMS ADDI-ADDI-O REMAINING NUMBER PRESENT TIONAL RATE. TIONAL RATE ENT PREVIOUSLY **AFTER EXTRA** FEE AMENDMENT PAID FOR FEE ENDM X\$18= **Total** Minus X\$ 9= OR Independent = X86= X43= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR

OR

TOTAL

ADDIT, FEE

TOTAL

ADDIT, FEE

If the entry in column 1 is less than the entry in column 2, write "0" in column 3.
If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20."
If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.